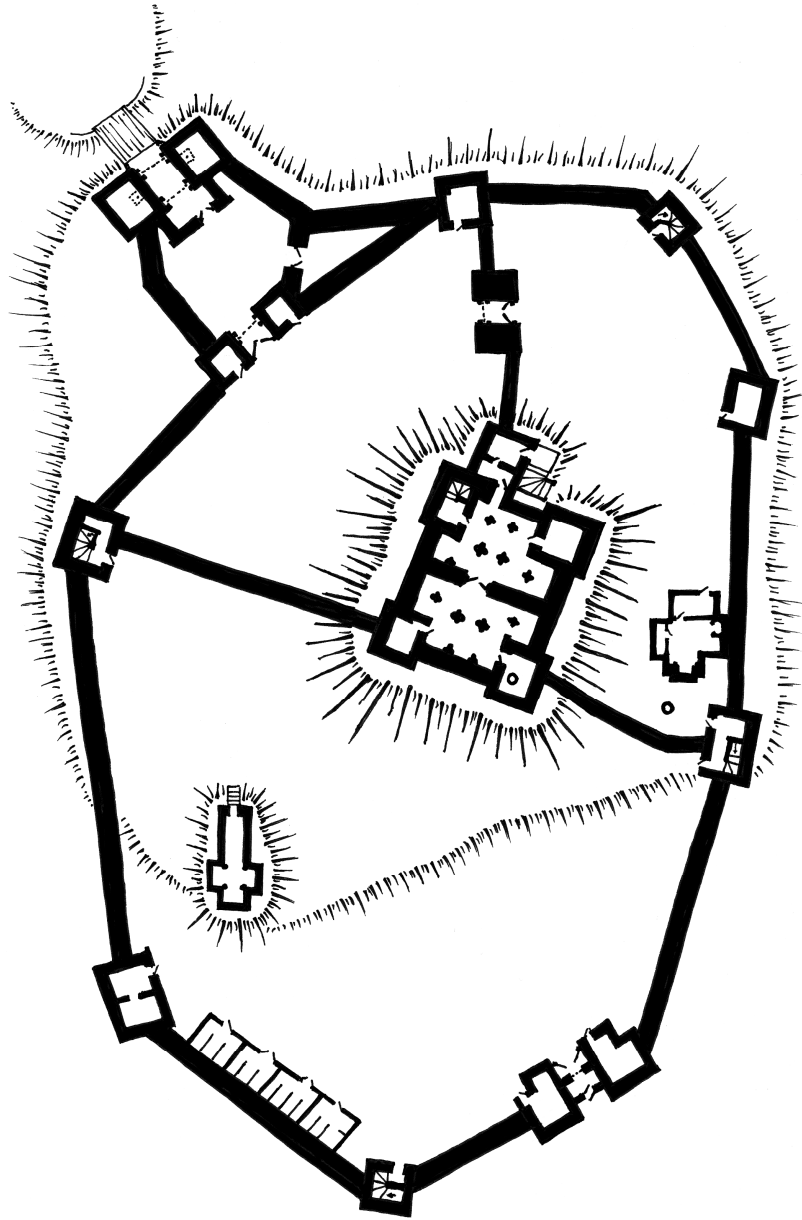


FANTASY FLOORPLANS

EARLY MEDIEVAL CASTLE



CORNELIUS CLIFFORD

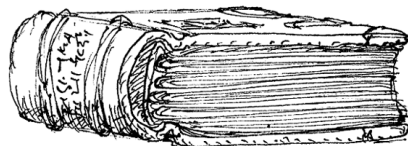
EARLY MEDIEVAL CASTLE

FANTASY FLOORPLANS

This pack contains floor plans and descriptions of an early medieval castle, probably built in the twelfth or thirteenth century. The plans are based upon historic ruins and real castles and have been drawn and described with role playing and war gaming in mind. Includes six large floor plans, room descriptions, defences and construction. Written and illustrated by Cornelius Clifford.

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First published in 2013 by DreamWorlds

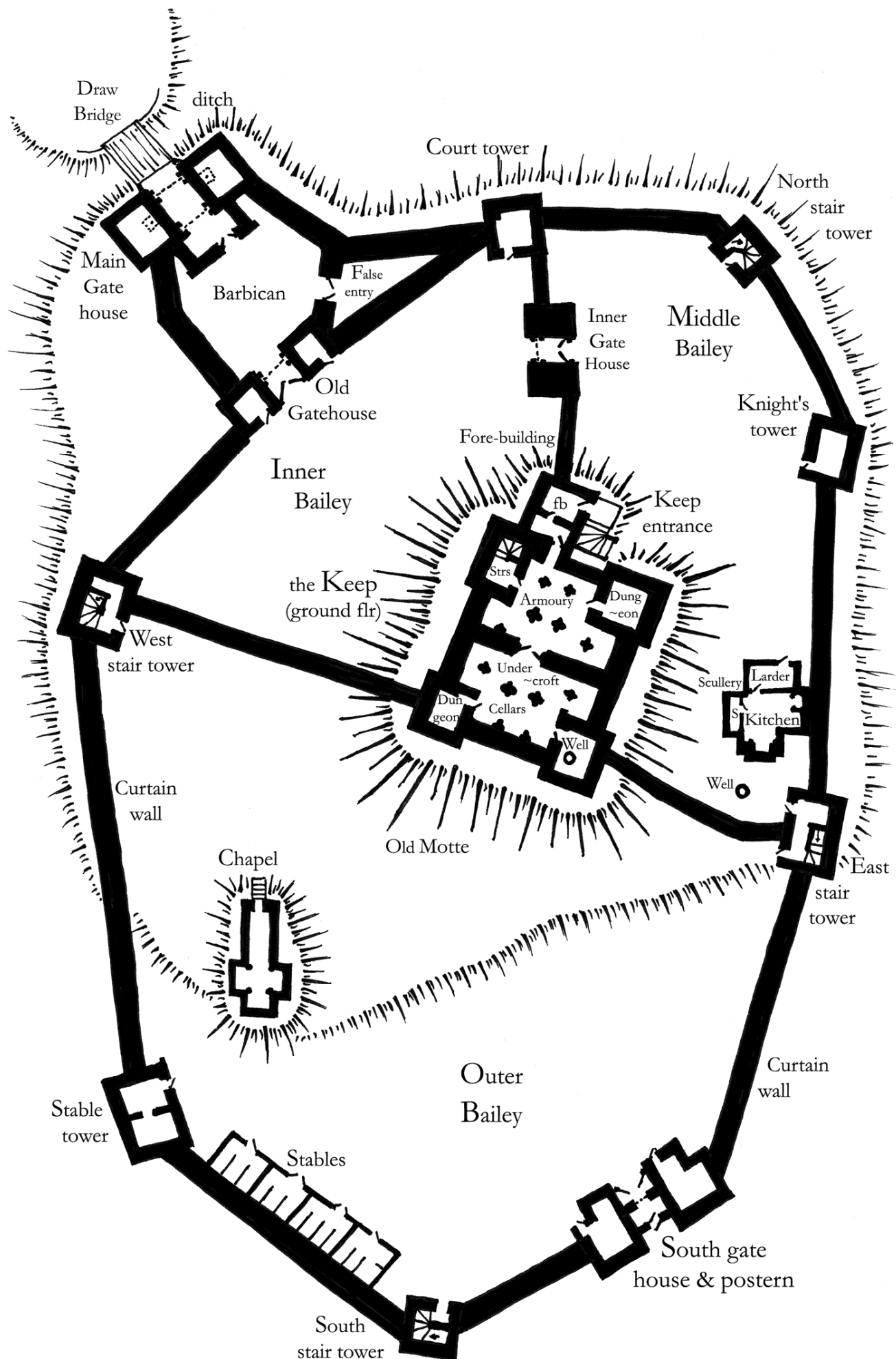


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EARLY MEDIEVAL CASTLE ~ GROUND FLOOR



EARLY MEDIEVAL CASTLE ~ GROUND FLOOR

Armoury

Part of the Undercroft on the ground floor of the Keep. The stone vaulted armoury also serves as an entrance chamber, giving access to the stairs up to the first floor, one of the dungeons and the rest of the Undercroft.

Barbican

An outshot from the curtain wall, obviously added after the 'Old Gatehouse' to provide another layer of defence.

Cellars

Areas within the undercroft where barrels of beer, food and other stores are kept.

Chapel

A substantial chapel or church, which sits upon a raised platform in the Outer Bailey. The Chapel is a splendid building, well-built and imposing; as much a status symbol for the Duke as evidence of his piety.

Court Tower

A small square tower in the curtain wall, the northernmost of seven. On the ground level there is a modest chamber, accessed from the Inner Bailey by a stout oak door, used as an equipment store by the garrison.

Curtain Wall

The curtain and subsidiary walls are all around ten to twelve feet thick, and about twenty four feet tall. They are faced with dressed stone, in-filled with rubble, and would be very difficult to breach, even with sophisticated siege engines or using undermining techniques.

Ditch

The drawbridge at the main gate goes over a deep man-made ditch. This is a dry earthwork and clearly extended all around the old Motte and Bailey castle at one time.

Drawbridge

A large and tough oak planked structure that can be raised in times of danger or threat and at night. Once raised the drawbridge forms an additional defensive layer which would need to be breached by enemies to allow ingress into the main gatehouse.

Dungeons (2)

There are two dungeons on the ground floor of the keep, one occupying the base of the north east corner tower, and the other the south west. They are much of a muchness, being about ten feet square, with stout oak doors, heavy locks and no windows or openings to the outside whatsoever.

East Stair Tower

A small tower providing stairs up to the battlements. There are two doors on this level of the tower, one from the Middle Bailey and one into the Outer Bailey. An invading force would not know it, but this pair of doors is the only access point from the Middle to the Outer Bailey or visa versa, which is why there are two doors. This is something only an insider would know about the castle.

False Entry

This tricky little ruse is an extension of the Barbican; made to look like an entrance. It leads to a dead end 'killing ground,' where any attackers who fall for the false entry can be mown down by archers firing from the battlements above on all three sides. The idea for this unpleasant trick was probably brought home from the crusades by the Duke or one of his ancestors.

Fore~Building

The entrance building to the keep, approached by stone stairs from the Middle Bailey. This contains the only entrance to the keep. The steps up to it are exposed and well covered by archers from above.

Inner Bailey

So called because it was part of the old bailey when this was a motte and bailey castle. It is, in fact, the first court an invader would enter after fighting through the Old gate. The only way out of the Inner Bailey is through the Inner Gate House, and any attacker that make it this far would be under fire from the keep and surrounding walls on all three sides.

Inner Gate House

A stout gatehouse between the Inner and Middle Baileys; on the ground level the two towers are solid rock. There is an iron reinforced portcullis and a pair of stout oak doors to hold back any attack here.

EARLY MEDIEVAL CASTLE ~ GROUND FLOOR

Keep

The Keep is a massive stone structure, rising some fifty to sixty feet above ground level and sitting on the Old Motte, a man-made hill or earthwork. The Keep has many arrow slits and overtops the rest of the castle, so it makes a perfect last refuge. It would be incredibly difficult to overcome any surviving defenders, if they are holed up in this massive keep. On the ground floor there is a great undercroft, with massive stone pillars and vaulted ceilings.

Keep Entrance

Stone stairs lead up to the Fore-building from the Middle Bailey, this is the only entrance to the keep.

Kitchen

A separate building (to minimise the risk of fire spreading) has been built in the shadow of the keep. Here the cooks and servants prepare food for the entire garrison of the castle. As well as the main kitchen, there is a Larder (food store) and a scullery (where washing dishes and vegetables are carried out) the Kitchen has two massive fireplaces, one of which also houses a bread oven. The kitchen rises over two floors to aid the dissipation of fumes and heat.

Knight's Tower

A small rectangular tower in the curtain wall, on this level there is one room, accessed by way of an oak door from the Middle Bailey. This chamber is used as a granary. There is no access from this room to upper levels of the tower or battlements.

Larder

A storage room, off the main kitchen, here great quantities of food are stored; everything from hams hanging from hooks in the beams to barrels of apples, piles of pies, game birds hanging by the door and sacks of grains and root vegetables.

Main Gatehouse

This is the first, and therefore most robust, defence of the castle. Two substantial towers sit either side of a tunnel, which is sealed off by two iron portcullises and then a pair of tough oak doors in the Barbican. All this is in addition to the drawbridge, of course.

The two chambers either side of the gatehouse cannot be accessed from the ground floor, only from above by way of trapdoors and ladders. So even if attackers managed to breach the side walls of the entrance tunnel they would end up in dead-end rooms which are used to store unwanted furniture and the like.

Middle Bailey

A small enclosed area giving access to the Keep, the Kitchens and (via the East Stair tower) the Outer Bailey.

North Stair Tower

A small square tower containing stairs up to the battlements, accessed from the Middle Bailey.

Old gatehouse

The original gatehouse of the castle, now a secondary level of defence. It consists of two square towers either side of a tunnel or passage, running from the Barbican into the Inner Bailey. There is an iron portcullis on the outside and a pair of very strong oak doors at the inside end of the passageway. The ground floor rooms are both accessed from the Inner Bailey and are guardrooms where there sentries are on duty at all times. There is no access up to the first floor or battlements; just in case one or both of these rooms should be captured.

Old Motte

This was clearly originally a 'motte & bailey castle' with a wooden keep on a steep motte, or man-made hill. The current magnificent stone keep replaced the wooden one long ago, and it sits upon the original earthwork.

Outer Bailey

A large open court, contained by battlemented curtain walls and including the Chapel, stables and South Gatehouse.

Scullery

A small lean-to building on the side of the kitchen. Here the pot boys scrub the dishes and the junior cooks clean and peel vegetables.

EARLY MEDIEVAL CASTLE ~ GROUND FLOOR

South Gate House & Postern

A strong but relatively modest gatehouse, which also acts as a postern, allowing the defenders to sneak out and attack besieging forces in the flank or rear. The ground floor rooms on either side of the entry tunnel are accessed from the Outer Bailey only and do not provide a means of getting up to the first floor or the battlements. These are guard rooms and will have at least one sentry on duty at any one time. The tunnel is sealed by double interleaving oak doors, reinforced with iron bands, a portcullis at the centre, and a further pair of thick oak doors, opening outwards. Still quite formidable defences, even if not as grand as in the Main Gatehouse.

South Stair Tower

A small square tower with stairs leading up to the battlements.

Stable Tower

A rectangular tower in the curtain wall and near the stables. The ground floor is divided into two chambers, both used for hay, horse feed and tack (saddles, bridles and so forth.) There is no access up to the first floor or battlements in this tower.

Stables

Stabling for a dozen or more horses. The size and quality of these stables indicates the importance of the warhorses kept here. Knights usually fight on horseback, this and their armour give them a huge advantage over peasants and unarmoured infantry. So much so that one mounted knight is considered equivalent at least twenty peasants in battle.

Stairs (in Keep)

There are winding stairs in the north west corner tower; these lead up to the first floor of the keep, and are the only access upwards from this floor.

Undercroft

A stone vaulted and pillared space on the ground floor of the Keep. This is divided into the Armoury and Cellars, with access to stairs up to the first floor, several small dungeons and the keep well.

Well (Middle Bailey)

The main water supply of the castle, convenient to the Kitchens, as well as the Middle and Outer Baileys.

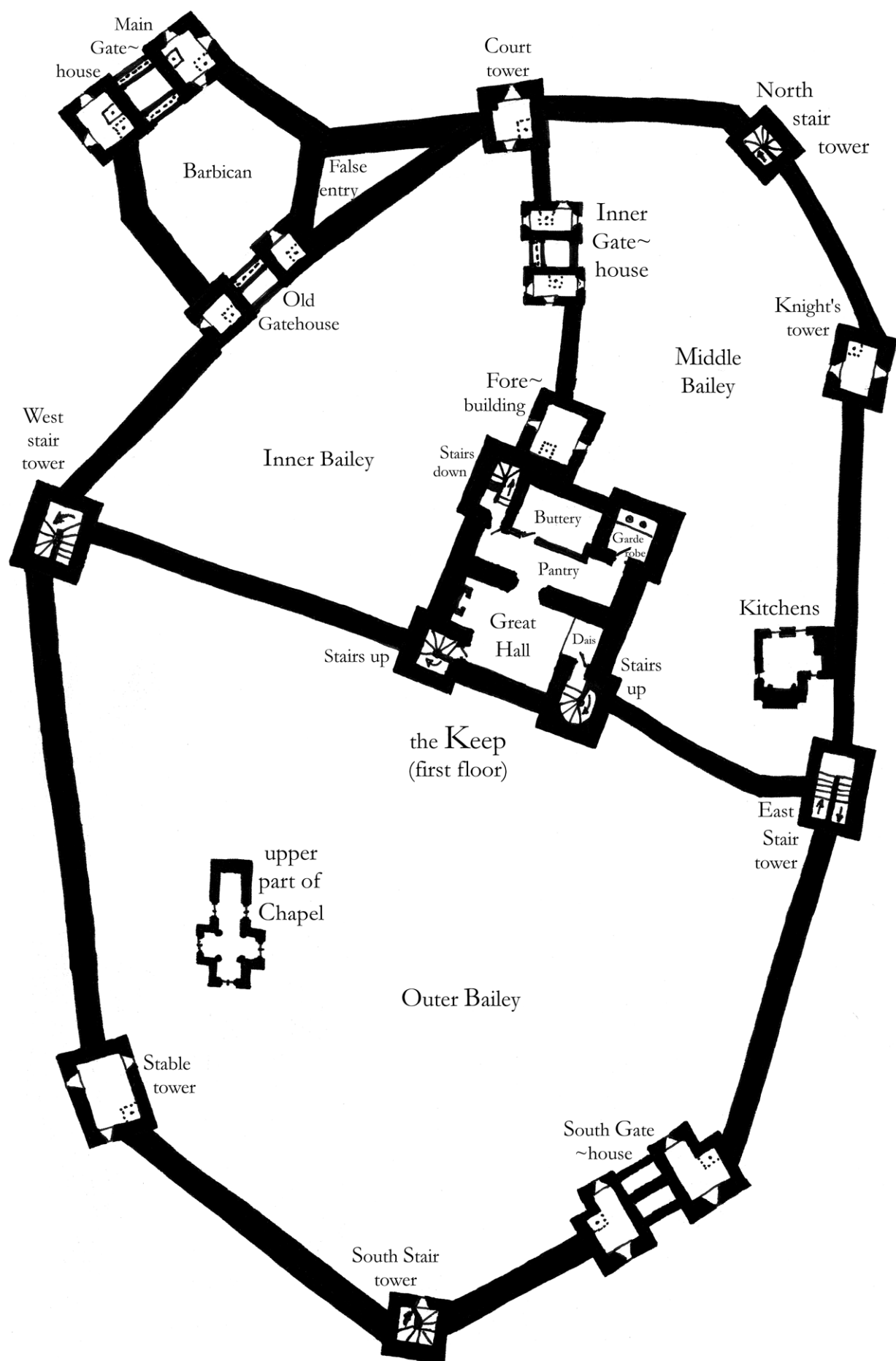
Well (Inside Keep)

In the south east corner tower of the keep, on the ground floor, is a small well. This would enable a besieged force, who have fallen back into the Keep as a last refuge, to survive for as long as the food holds out; many weeks or even months.

West Stair Tower

A rectangular tower with stone stairs up to the first floor and battlements.

EARLY MEDIEVAL CASTLE ~ FIRST FLOOR



EARLY MEDIEVAL CASTLE ~ FIRST FLOOR

Barbican

An open area between the Main and the Old Gatehouses, partially designed to trap any attackers who have managed to get through the defences of the main gate.

Buttery

A large room on the first floor of the Keep, here 'butts' or barrels of beer and wine are stored and dished out to the garrison and the Lord's retinue by the 'buteler.'

Chapel (Upper part)

The chapel is in the form of a small church and is open on the second floor where a number of splendid stained glass windows illuminate the interior.

Court Tower

A small square tower, on this level it comprises one small chamber, accessed from above by a trapdoor and ladder. There are two arrow loops, one facing outwards and the other across the Inner Bailey.

Dais

A raised platform at the east end of the Great Hall where the Duke, his family and important guests sit 'above the salt' in the places of honour.

East Stair Tower

On the first floor level this tower is purely stone stairs rising up to the battlements and down to the Middle & Outer Baileys. This tower is an important route between those two baileys and the battlements, so the stairs are wide and substantial.

False Entry

A false entrance off the Barbican, intended as a trap and dead end to confuse attackers who have entered the Barbican.

Fore Building (Keep)

The entrance building for the Keep. On this level there is one modest chamber, accessed from above via a trapdoor and ladder. There are a couple of arrow loops or slits, one each covering the Inner and Middle Baileys.

Garderobe

In the north east corner tower of the keep are a pair of Garderobes, or toilets, these are really just wooden seats over a crude small opening which empties out onto the ground in the Middle Bailey.

Great Hall

This is the Duke's Great Hall, here he entertains guests and fellow nobles whilst sitting in state on the Dais. At the opposite end of the Hall is a huge fireplace which warms the hall in winter. The hall, with its great fire, can also serve as a kitchen, in the event of the Keep being isolated from the rest of the castle in a siege.

Inner Bailey

The first of three courts, called wards or baileys, around the Keep. Each bailey forms an independent enclosure which can survive and be defended, even if one or more of the other baileys have fallen to attackers.

Inner Gatehouse

A small gatehouse restricting entry into the Middle Bailey, on this level there is a void above the entry tunnel; the portcullis is raised up into this when open. To either side are two small guard chambers, both only accessed from above by way of a trapdoor and ladder. These guardrooms each have three arrow loops facing out over the Inner and Middle Baileys.

Keep (the)

The main structure of the castle. On this level there is the Great Hall, the Pantry and the Buttery, as well as stairways and garderobes in the corner towers. Here the Duke entertains his retainers, allies and tenants.

Kitchens

On the first floor the upper part of the kitchen is an open space with a number of opening windows to ventilate the hot and steamy kitchens.

Knight's Tower

A small tower on the north east side of the curtain wall. On this level there is a simple guard chamber, with two arrow loops, which is accessed from above by way of a trapdoor and ladder.

EARLY MEDIEVAL CASTLE ~ FIRST FLOOR

Main Gatehouse

This powerfully built and strong structure is the principle, and therefore most stoutly defended, entrance to the castle. There are two great towers, with ten foot thick solid stone walls, either side of the entry. Above the entrance passage are two voids where the portcullises rest when open. In each tower is a guard room with arrow loops and trapdoors giving access down to the first floor and up to the second floor.

Middle Bailey

The third line of defence of the castle, from which it is finally possible to enter the keep.

North Stair Tower

A simple stair tower in the curtain wall.

Old Gatehouse

The original entrance to the castle, now a second level of defence, if the main gate should fall. On this level there is a void above the portcullis, which is pulled up into it when open. There are also two small guardrooms, accessed from above by trapdoors, each with one arrow loop.

Outer Bailey

The third and largest Bailey of the castle. This is a wide, open space where horses are kept and exercised. In times of unrest this large space could be used to house the peasants and their livestock, or even mercenaries and other soldiers who are not trustworthy enough to be permitted in the keep and other baileys!

Pantry

A large room and passageway in the Keep, here bread is stored and doled out to the household of the Lord; his family, retainers and servants.

South Gatehouse

The second entry into the castle. On this level there is a void above the portcullis and two guard chambers. These are accessed from above by way of trapdoors and both have arrow loops facing outwards and inwards into the Outer Bailey.

South Stair Tower

A simple stair tower, on this level it is basically a winding stone stair, lit by one arrow loop facing into the Outer Bailey.

Stable Tower

A rectangular tower in the curtain wall, on the first floor it has one large chamber, with three arrow slits, plus a trapdoor up to the second floor. This chamber is occupied by the Duke's master of horse.

Stairs Down (Keep)

A winding stone stair, in the north west corner tower of the keep, which leads down to the ground floor.

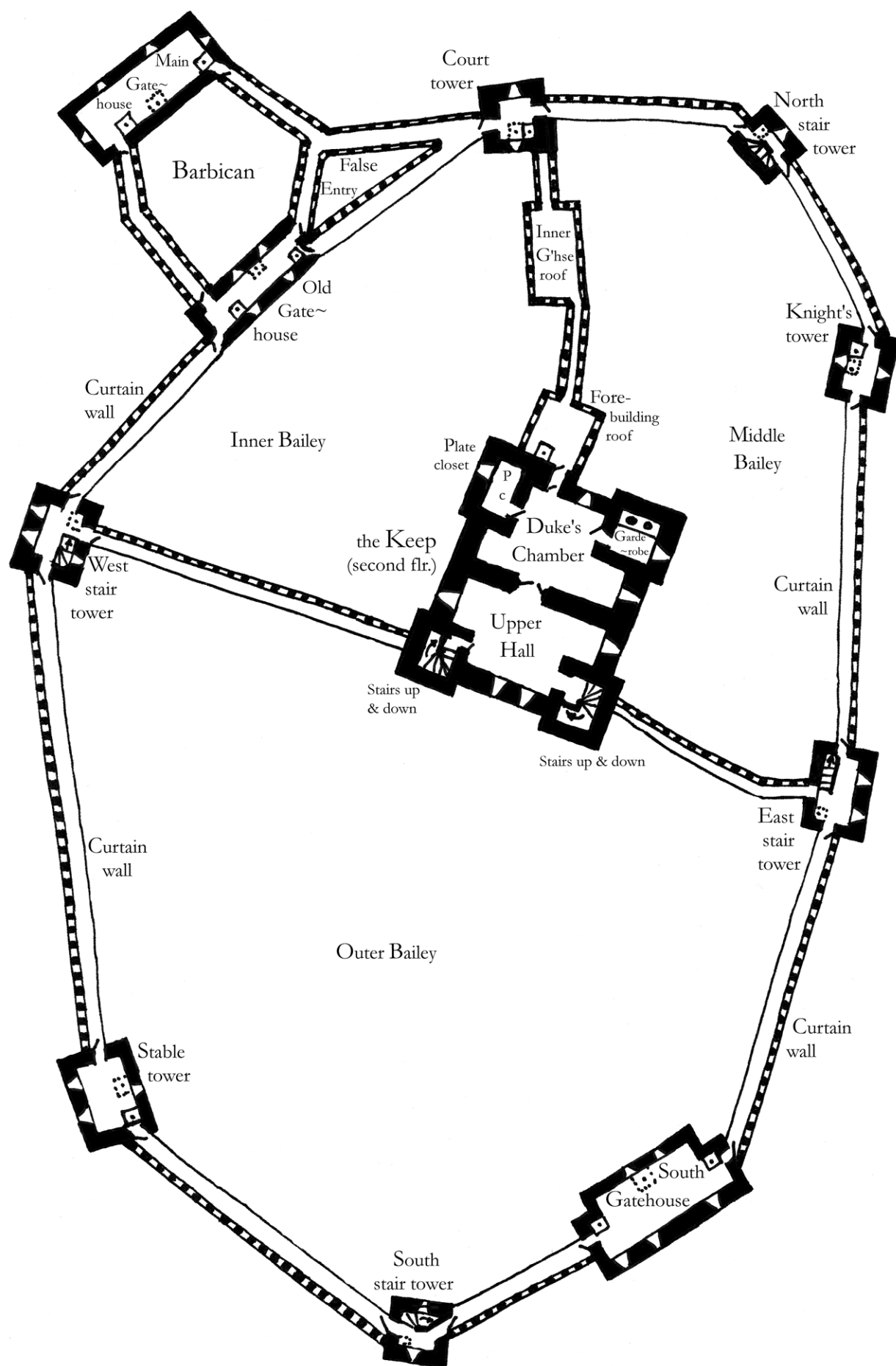
Stairs Up (Keep) x 2

There are two sets of winding stone stairs going upwards in the keep from this floor; one in the south west, and the other in the south east, corner tower.

West Stair Tower

A small rectangular tower in the curtain wall, on the first floor this is a simple stone stair up and down, with no other openings or windows.

EARLY MEDIEVAL CASTLE ~ SECOND FLOOR



EARLY MEDIEVAL CASTLE ~ SECOND FLOOR

Barbican

The enclosed space between the Main and Old Gatehouses. On this level it is surrounded with battlements, from which the defending archers can easily pick off any attackers who have managed to break through the Main Gatehouse.

Court Tower

On this level the court tower comprises a small square chamber. There are two doors onto the battlements, one east and one west (note; there is no access onto the Inner Gatehouse and adjoining walls from this tower.) Arrow loops cover the Inner Bailey and the outside of the castle, and there are trapdoors down to the first floor and up to the tower roof.

Curtain Wall

This level is where the curtain walls, and those dividing up the various courts, baileys and barbicans, are topped by a walkway and battlements. It is perfectly possible to walk around the entire circuit on this level ~ but not to access the keep itself. This is to ensure that it can remain secure, even if the curtain walls and towers have fallen.

Duke's Chamber (keep)

This is the Duke's main place of business; here he meets with his retainers, tenants and advisors. In times of war this might double as sleeping accommodation for noble retainers, it would also be where councils of war and military strategy discussions might be held, away from the hustle and bustle in the Halls.

East Stair Tower

On second floor of this tower there are three doors onto the battlements, one each north, south and west (note there is no access into the keep from this route.) There are two arrow loops facing outwards, stairs down to the first floor and a trapdoor up to the roof.

False Entry

On this level the walls around the False Entry are battlemented on both sides (except that side facing the Inner Bailey) to enable defending archers/crossbowmen to completely cover the 'Killing Ground' so created, whilst being very well protected themselves.

Garderobe (Keep)

In the north east corner tower are two garderobes (WCs) with an arrow slit for light.

Inner Bailey

On the second floor there are a great many firing positions where defenders can stand and shoot any attackers who enter this Bailey.

Inner Gatehouse Roof

The Inner Gatehouse is shorter than the other towers and so the roof is on this level. It is battlemented and only accessible from the keep, via the Fore Building Roof. The reason for this roof and the adjacent walls being isolated from the curtain wall battlements (and the Court Tower) is to allow soldiers in the Keep to sally out and dominate the Inner and Middle Bailey's, should the Main Gatehouse, Barbican and other areas have been captured. In this way the defenders can be a thorn in the side of any invaders!

Keep (the)

The main accommodation in the castle, both for the Duke and his family, retinue and servants. On this floor there are many arrow slits or loops facing in every direction and overlooking all three Baileys.

Knight's Tower

On the second floor of this tower there are two doors leading onto the battlements, one either side, arrow loops facing inwards over the Middle Bailey and outside, and trapdoors down to the first floor and up to the tower roof.

Main Gatehouse

On the second floor there is one large chamber with doors onto the battlements at both ends, four arrow slits facing outwards and trapdoors leading down to the first floor chambers and up to the roof.

Middle Bailey

At this level the Middle Bailey is dominated by the battlements and the keep, from which defending archers and crossbowmen could easily decimate anyone foolish enough to enter it!

EARLY MEDIEVAL CASTLE ~ SECOND FLOOR

North Stair Tower

On this floor of this tower there are two doors onto the battlements, one each way. There is an arrow loop facing outwards, stairs down to the first floor and a trapdoor up to the roof.

Old Gatehouse

On this floor of this tower there are four doors onto the battlements, one in either direction along the curtain walls and two others leading onto the Barbican battlements. There are two arrow loops each way covering the Barbican and the Inner Bailey. There are two trapdoors giving access down to the first floor chambers, plus a ladder and trapdoor up to the Gatehouse roof.

Outer Bailey

As with the other Baileys, the Outer bailey is covered well by defenders on the battlement walkway at this level and the Keep also.

Plate Closet (Keep)

This small closet or store in the north west corner tower of the keep is where the Duke's 'plate' is kept under lock and key. Plate is basically plates and bowls and serving dishes made of metal (and therefore valuable) rather than wood or pottery (which poor folk eat from.) Early plate could be either pewter, silver or even gold, depending on the Lord's wealth and status. More usually it will be a mixture – a small number of gold items; drinking vessels, chalices and the like, some silver or silver 'plated' plates and dishes and lots of pewter. The moveable wealth of a noble family is often in the form of 'plate' which they take with them when they travel, and melt down or sell in troubled times!

South Gatehouse

On this floor of this tower there is a large chamber with two doors onto the battlements, one in either direction. There are three arrow loops facing out from the castle covering this approach and two covering the Outer Bailey. There are two trapdoors giving access down to the first floor chambers, plus a ladder and trapdoor up to the Gatehouse roof.

South Stair Tower

On this floor of this tower there are two doors onto the battlements, one each way. There is an arrow loop facing outwards, stairs down to the first floor and a trapdoor (with a ladder) leading up to the roof.

Stable Tower

On this floor of the Stable Tower there is a largish chamber with two doors leading onto the battlements, one each way, arrow loops facing inwards over the Middle Bailey and two the outside, and trapdoors down to the first floor and up to the tower roof.

Stairs Up & Down (x 2, Keep)

On this, the second floor of the keep, there are winding stone stairs in both of the south corner towers (East and West) and these lead both up to the third floor and down to the first floor.

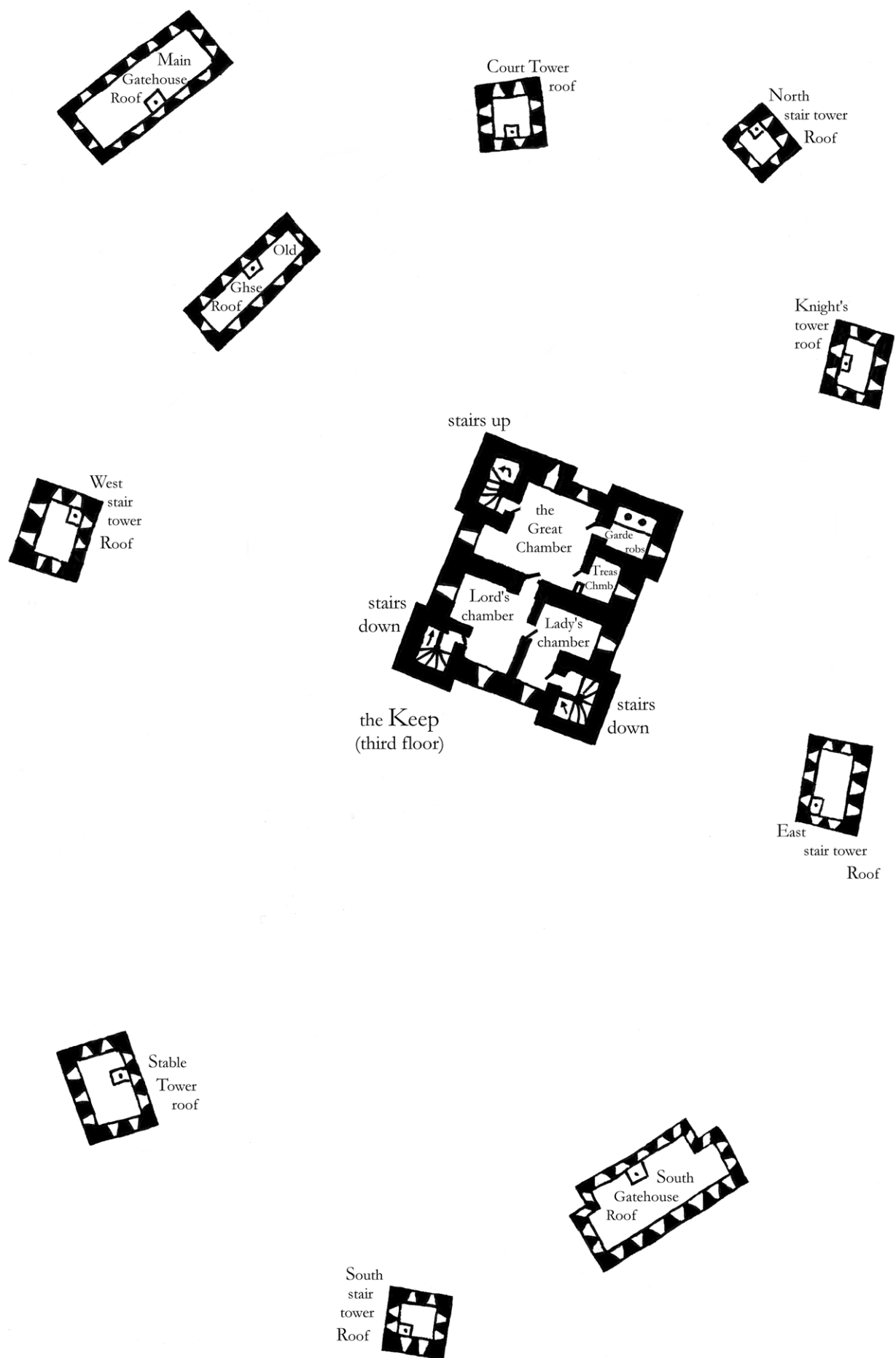
Upper Hall (Keep)

This second, lesser hall, can be used to entertain more intimate or noble guests than in the main hall. It can also double as accommodation for trusted retainers in the event of a siege.

West Stair Tower

On this floor of the West Stair Tower there are three doors onto the battlements; one each north, south and east (note that there is no access into the Keep from this direction, only the battlements on the dividing wall.) There are two arrow loops facing outwards and one covering the Outer Bailey. There are stairs down to the first floor and a trapdoor and ladder up to the roof.

EARLY MEDIEVAL CASTLE ~ THIRD FLOOR



EARLY MEDIEVAL CASTLE ~ THIRD FLOOR

Court Tower Roof

Battlements covering the curtain wall both ways and the outside, plus the Inner and Middle Bailey's. There is a trapdoor leading down to the second floor via ladder.

East Stair Tower Roof

Battlements cover the curtain wall both ways and the outside, plus the Middle and Outer Bailey's. A trapdoor leading down to the second floor via ladder.

Garderobe (the Keep)

A pair of garderobes, or toilets, are located in the north eastern corner tower of the Keep.

The Great Chamber (the Keep)

The Lord's retiring or withdrawing room, a relatively quiet place where the Duke can relax. And yet, it is a surprisingly public space; it gives access to the garderobes on this floor, the Treasury and to the only stairs up to the fourth floor!

The Keep

On this level of the keep are the private chambers of the Lord, a Duke, and his family. There are numerous arrow loops (doubling as windows) which give excellent cover over the Inner, Middle and Outer Baileys.

Knight's Tower Roof

Battlements covering the curtain wall both ways and the outside, as well as the Middle Bailey. A trapdoor leads down to the second floor via a ladder.

Lady's Chamber (the Keep)

This is the Duchesses' bed chamber, generally she sleeps in this room with at least one female servant, plus her smaller children and babies.

Lord's Chamber (the Keep)

The Duke's bedroom and most private retreat; only his most intimate friends and family will be permitted to enter this room. It has stairs leading down to the second floor in the south west corner tower.

Main Gatehouse Roof

Battlements covering the Barbican curtain walls, the main approach to the castle and the Barbican itself. A trapdoor provides access down to the second floor via a ladder.

North Stair Tower Roof

Battlements covering the curtain wall both ways and the exterior of the castle, as well as the Middle Bailey. A trapdoor leads down to the second floor via a ladder.

Old Gatehouse Roof

Battlements covering the curtain wall both ways, the Barbican and the Inner Bailey. A trapdoor gives access leading down to the second floor with a ladder.

South Gatehouse Roof

Battlements covering the curtain wall both ways and the southern approach to the castle, as well as the Outer Bailey. A trapdoor gives access down to the second floor using a ladder.

South Stair Tower Roof

Battlements covering the curtain wall both ways and the south side of the castle as well as the Outer Bailey. There is a trapdoor down to the second floor with a ladder.

Stable Tower Roof

Battlements cover the curtain wall both ways, the exterior of the castle, and the Outer Bailey. There is a trapdoor leading down to the second floor via a ladder.

Stairs Down x 2 (the Keep)

On this level there are two sets of winding stone stairs down to the second floor of the keep, one in the south west corner tower and the other in the south east corner tower.

Stairs up (the Keep)

Leading off of the Great Chamber, this set of winding stone stairs in the north west corner tower provide access up to the fourth floor of the keep.

West Stair Tower Roof

Battlements cover the curtain wall both ways and the outside, plus the Inner and Outer Bailey's. A trapdoor leads down to the second floor via a ladder.

EARLY MEDIEVAL CASTLE ~ FOURTH FLOOR

Bed Chamber x 9

On this, the fourth floor of the Keep, there are many small chambers arranged as bed chambers for the family and retainers of the Duke. Such a warren of small rooms is unusual for an early medieval castle; perhaps the Duke has lots of relations! Note how one bedchamber is often accessed through another and how most of the chambers are lit by arrow slits doubling as windows.

Corridor

A passageway between the two 'halls' allowing access between some of the many chambers on this floor of the Keep.

Hall x 2

These small rooms are really just lobbies giving access to several chambers each.

Lobby

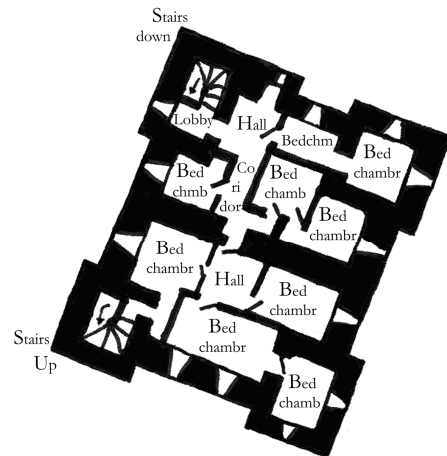
A modest chamber at the top of the stairs leading down from this to the third floor of the Keep.

Stairs Down

The only way down from this, the fourth floor of the Keep, to the third floor, is this set of winding stone stairs in the north west corner tower.

Stairs Up

A stair of winding stone steps leading up to the roof and battlements of the Keep can be found in the south west corner tower on this level.



EARLY MEDIEVAL CASTLE ~ FIFTH FLOOR

Roof & Battlements

The roof of the keep is wide and level, and provides an excellent vantage point from which archers or crossbowmen can cover the entire castle with their fire.

The Keep

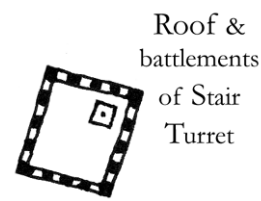
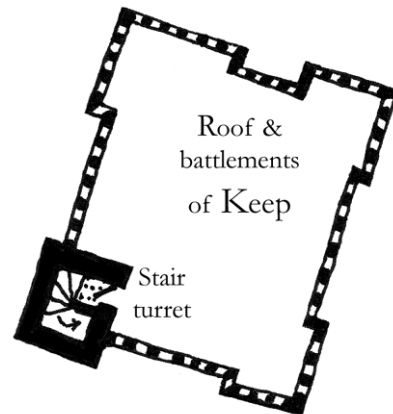
As the central and most important structure in the Castle, the Keep is the last refuge in the event of a siege. Should the outer towers and curtain wall fall to assault, the defenders can fall back into the Keep. Even here there are layers of defence and each floor has been designed to be defended, one by one, as the defenders retire upwards in stages. To take this castle, even if defended by a relatively small garrison, would inevitably mean the loss of a huge number of casualties by the attackers.

Stair Turret

Stone stairs lead up to the Keep roof in this, the south west corner tower. There is also a trapdoor leading up to the Stair Turret roof.

Roof & Battlements of Stair Turret.

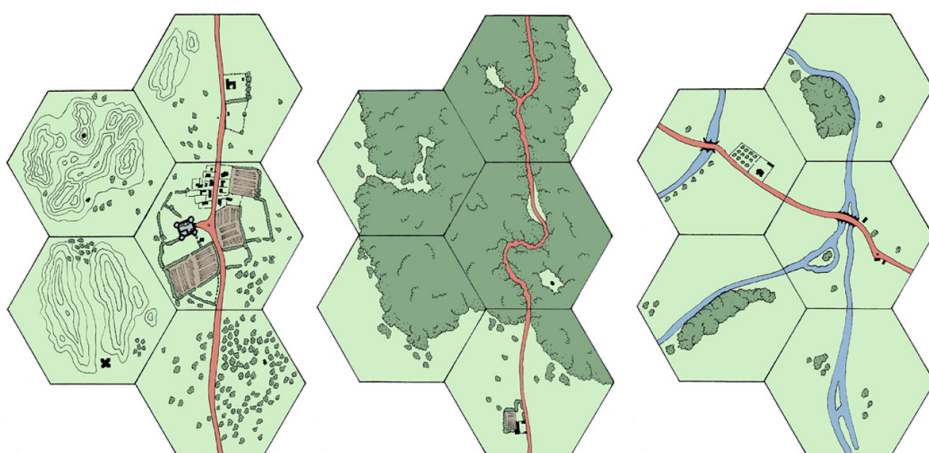
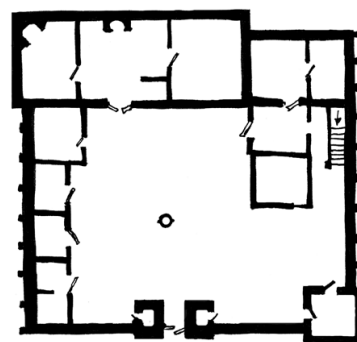
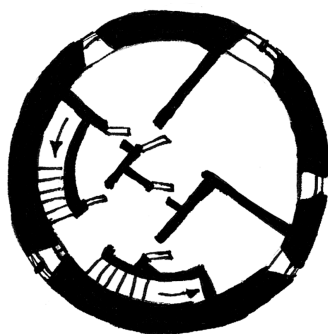
The absolutely final, final refuge in the Castle is the roof of the Stair Tower – it is the highest structure in the entire complex. From here archers can dominate even the roof of the Keep!



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