



1

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

1

2

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

2

3

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

3

4

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

5

5

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

5

6

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

9

7

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Exhausted

2

8

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

8

9

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

6

10

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

01

11

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

11

12

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

12

13

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

13

14

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

15

15

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

15

16

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

91

17

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

21

18

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

81

19

Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

Finished

61

20 Ready

MOVE ACTION

+

COMBAT ACTION

AIM

ATTACK

DROP PRONE

BLOOD MAGIC

HOLD ACTION

DISENGAGE

REGULAR MOVE

DRAW WEAPON

STAND UP

RUN*

PICK UP OBJECT

THROW OBJECT

20 Finished