

OVERVIEW

CHARACTER NAME

CLASS & LEVEL

BACKGROUND

PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

PROFICIENCY

INSPIRATION

PASSIVE
PERCEPTION

STRENGTH

- ☐ SAVING THROWS
- ☐ ATHLETICS

DEXTERITY

- ☐ SAVING THROWS
- ☐ ACROBATICS
- ☐ SLEIGHT OF HAND
- ☐ STEALTH

CONSTITUTION

- ☐ SAVING THROWS



INTELLIGENCE

- ☐ SAVING THROWS
- ☐ ARCANA
- ☐ HISTORY
- ☐ INVESTIGATION
- ☐ NATURE
- ☐ RELIGION

WISDOM

- ☐ SAVING THROWS
- ☐ ANIMAL HANDLING
- ☐ INSIGHT
- ☐ MEDICINE
- ☐ PERCEPTION
- ☐ SURVIVAL

CHARISMA

- ☐ SAVING THROWS
- ☐ DECEPTION
- ☐ INTIMIDATION
- ☐ PERFORMANCE
- ☐ PERSUASION

DARK VISION



TEMPORARY HP

CURRENT HIT POINTS

TOTAL

USED

BUFFS & CONDITIONS

IRV
○○○ BLUDG.
○○○ PIERCING
○○○ SLASHING
○○○ COLD
○○○ FIRE

IRV
○○○ POISON
○○○ ACID
○○○ PSYCHIC
○○○ NECROTIC

IRV
○○○ RADIANT
○○○ LIGHTNING
○○○ THUNDER
○○○ FORCE

DAMAGE IMMUNITIES, RESISTANCES, & VULNERABILITIES

ATTACKS PER ROUND

WEAPON

ATK

DAMAGE & EFFECTS

DESCRIPTION

AMMO

TOTAL USED TOTAL USED TOTAL USED TOTAL USED

LANGUAGES

WEAPONS

ARMOR

TOOLS

ADVANTAGES

PROFICIENCIES

BACKPACK

ITEM

WT

ITEM

WT

ITEM

WT

CARRYING CAPACITY

ENCUMBERED

HEAVILY
ENCUMBERED

PP

GP

EP

SP

CP

FEATURES AND TRAITS

2 BACKGROUND

CHARACTER NAME

AGE

HEIGHT

WEIGHT

EYES

SKN

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

BACKSTORY

MORE GEAR

NAME

DIETY

ADDITIONAL FEATURES & TRAITS