

FLAGS

A DUNGEON WORLD BONDS REPLACEMENT

EXAMPLE FLAGS

GOOD / LAWFUL

- ☐ Offer me an easier solution I must refuse on principle.
- ☐ Cause/encourage me to duel somebody one on one.
- ☐ Ask me to give you a weapon at a time of need or desperation.
- ☐ Give me a reason to explain/demonstrate the folly of avarice.
- ☐ Side with me on a course of action which does not involve bloodshed.
- ☐ Put us in situations I can justly complain about.
- ☐ Harm or threaten to harm an enemy that I can step in and care or show compassion for.

KNOWLEDGEABLE

- ☐ Seek my help in finding information on how to .
- ☐ Help me to unearth hidden lore about .
- ☐ Ask me to examine an important object.
- ☐ Ask me about the history of a place.
- ☐ Ask for and take my advice on a difficult matter.

SECRETIVE

- ☐ Ask me a question that seems innocent, but is actually meant to get me to say what gender I am.
- ☐ Tease out information about from me.
- ☐ Get me to speak of my life beyond our mission.
- ☐ Call me out when I express knowledge or manners that are different from my every day behavior.

CHAOTIC

- ☐ Participate in wild and unlikely schemes with me when we're in a pinch.
- ☐ Allow me to cause undue harm for your own benefit.
- ☐ Allow me to challenge your faith in a deity or an institution.
- ☐ Reveal a personal weakness so I can address it.
- ☐ Believe and act on a lie I've told you.
- ☐ Give me an order so I can refuse it.

ECCENTRIC

- ☐ Interrupt me when I'm speaking with someone no one else can see.
- ☐ Ask me about some sort of obscure history and then suffer through my, probably wrong, answer. POWERFUL
- ☐ Attempt to dissuade me from solving a problem through the use of force.
- ☐ Attempt to use finesse so I can barge right in/through.

VENGEFUL

- ☐ Assist me in destroying someone's most treasured possession or in dealing the death blow to them.
- ☐ Try to pull me back or rein me in so I can pursue vengeance at any cost.

CHARISMATIC / FAMOUS

- ☐ Defer to me when dealing with polite society.
- ☐ Believe and act on a lie I've told you.
- ☐ Go incognito so I can mess it up by being easily recognizable.
- ☐ Tell someone else about my exploits.
- ☐ Follow a plan that benefits me while believing it's your idea.

IGNORANT / GULLIBLE

- ☐ Convince me to cause undue harm for your own benefit.
- ☐ Tell me a lie I believe.
- ☐ Cause/encourage me to fight someone for your own gain.

OUTSIDER

- ☐ Refuse my aid because I'm different.
- ☐ Offer me some civilized convention so I can refuse to use it, even if it would make my task less difficult.
- ☐ Point out a great achievement or belief of the civilized world so that I may mock it.
- ☐ Allow me to break a rule, law or custom of the place we are in so that I might learn more about the world through my mistakes.

LEADER ■

- ☐ Allow me to make a decision so you can criticize it later.
- ☐ Suggest a journey to a forbidden/dangerous locale so I can lead the way.
- ☐ Take my order to do something that seems stupid or reckless, regardless of whether it actually is.
- ☐ Let me lead you into a battle, even if you might be the better choice to be in front.
- ☐ Challenge my leadership if I make a decision that goes poorly.

DAREDEVIL ■

- ☐ Ask me to do something daring and acrobatic.
- ☐ Make it dangerous for me to help you.
- ☐ Allow me to go headfirst into danger even though the odds are against me.
- ☐ Offer me a high-risk, high-reward plan that I can't resist.

COWARDLY ■

- ☐ Offer me an opportunity to go into danger that I can refuse.
- ☐ Put us in situations I can justly complain about.
- ☐ Give me something important so that I can give it away at the first sign of trouble.
- ☐ Call me a coward to get me to follow you into a dangerous situation.

GREEDY ■

- ☐ Offer me some treasure to get me to do something I normally would not do.
- ☐ Point out a treasure that is in a forbidden or dangerous place so I can try to get my hands on it.

DEVOUT / LOYAL ■

- ☐ Offer me an opportunity to achieve a goal by going against my comrades that I will refuse.
- ☐ Offer me an easy path that would break my vow so I can refuse.
- ☐ Give me a reason to explain/demonstrate the folly of one of your sins.
- ☐ Ask me to listen to your sins or confession so that I might petition my deity for their forgiveness.
- ☐ Trust me with a secret you would never tell anyone else.
- ☐ Interrupt me when I'm 'communing' or meditating so that I can ignore you.

PROTECTIVE ■

- ☐ Get into a dangerous situation that I can protect you from.
- ☐ Ask my advice in making a place defensible.

NOTORIOUS / CRIMINAL ■

- ☐ Attempt to reassure someone so I can make it clear how dangerous I really am.
- ☐ Call attention to something valuable or useful that would be missed so I can steal it.
- ☐ Seek my help in finding a way into a well guarded facility.
- ☐ Ask for my help in 'interrogating' someone.
- ☐ Ask me for help in covering up a crime you have committed.